

Users Reference Guide

onesmallstep.global

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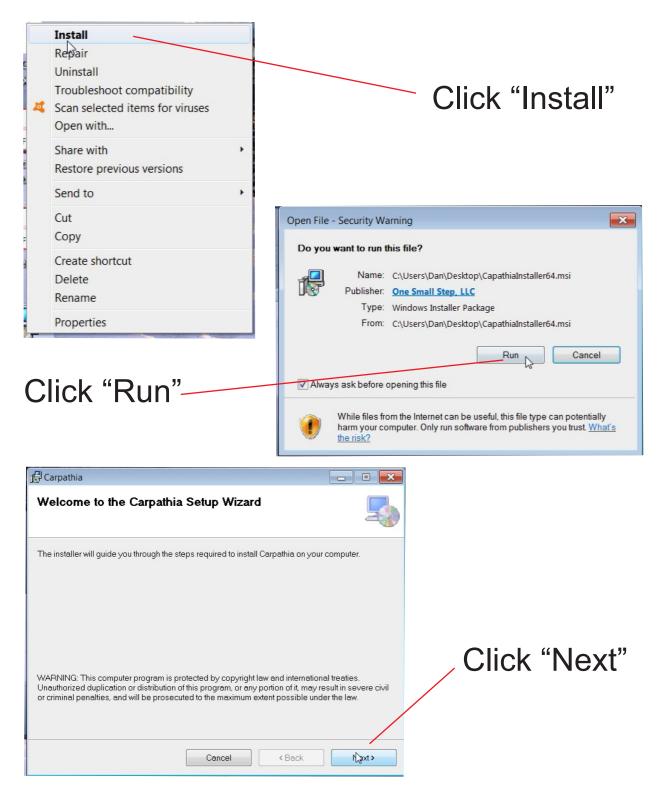
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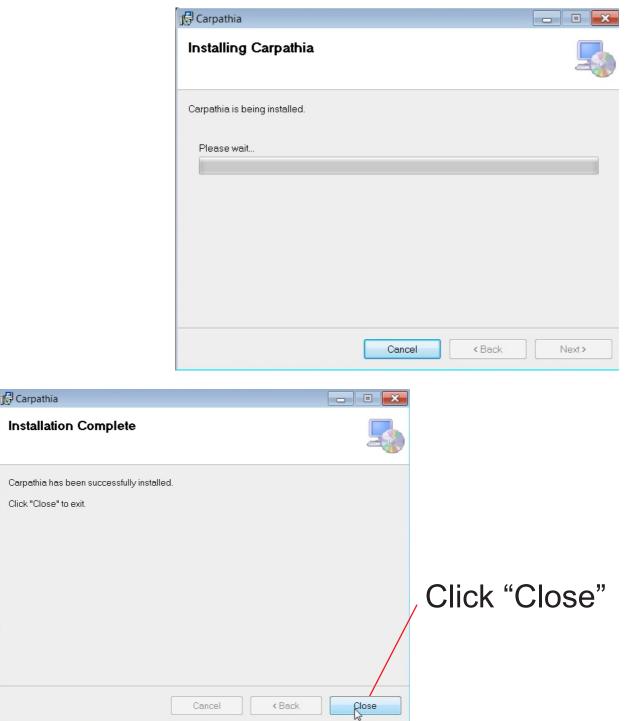
Carpathia Installation

Download the Carpathiainstaller64.msi file to your computer. Right click on the installer file to begin the installation process.



🔂 Carpathia	
Select Installation Folder	
The installer will install Carpathia to the following folder. To install in this folder, click "Next". To install to a different folder, enter it b Eolder: C:\Program Files\One Small Step\Carpathia\ Cancel < Bac	Browse Disk Cost
🕼 Carpathia	
Confirm Installation	
The installer is ready to install Carpathia on your computer.	
Click "Next" to start the installation.	Click "Next"
Cancel	x Next>

Depending on your computer this might take a minute to load



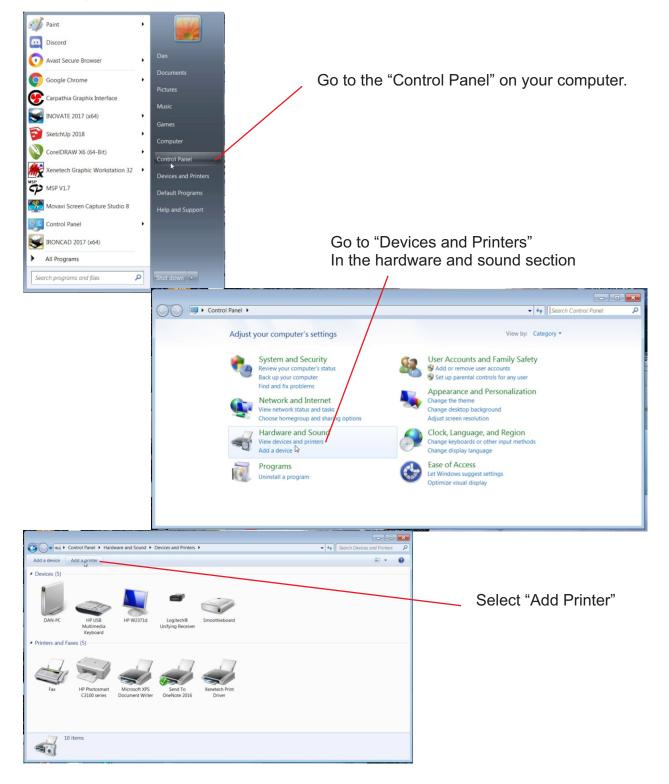
Carpathia is now installed

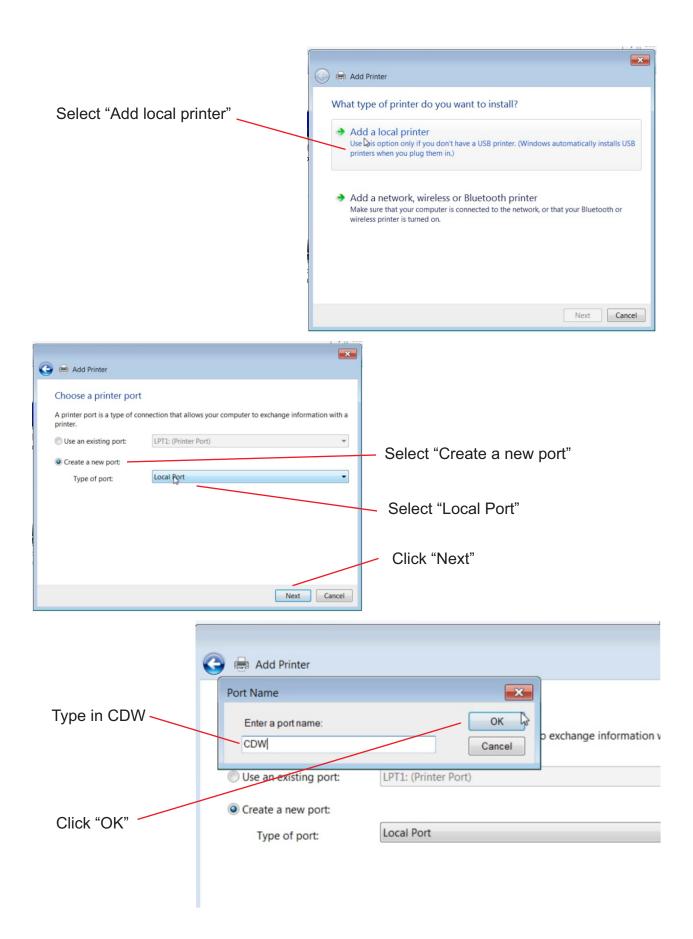
6

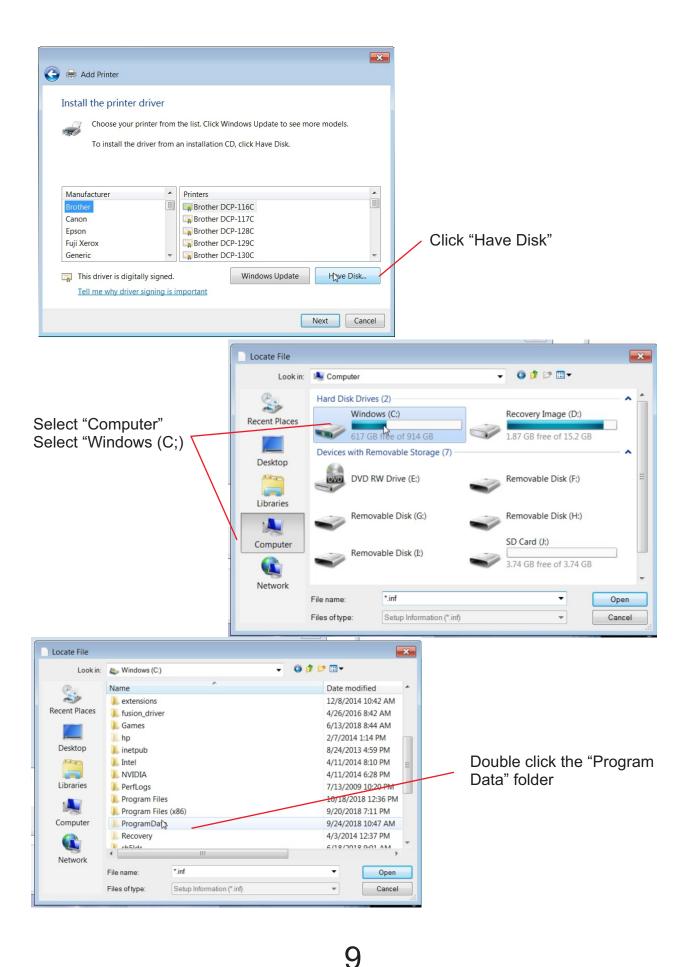
Print Driver Installation

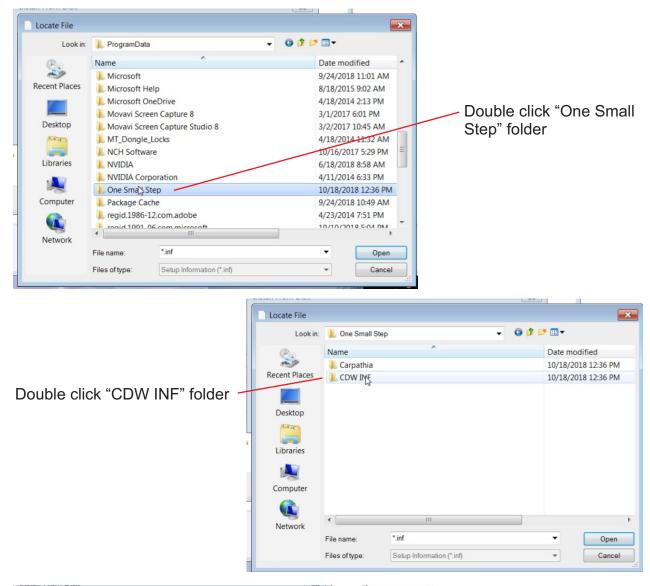
The Carpathia print driver (CPD) needs to be installed for printing from other programs to Carpathia.

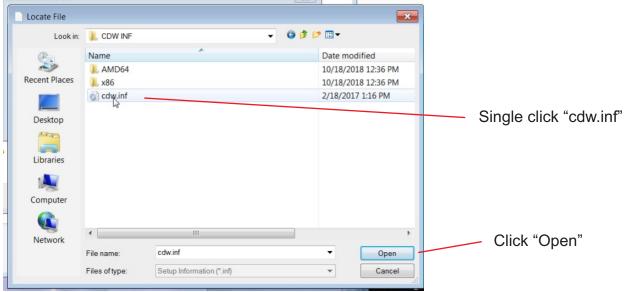
Depending on your computer one or two of the screens shown may be skipped.

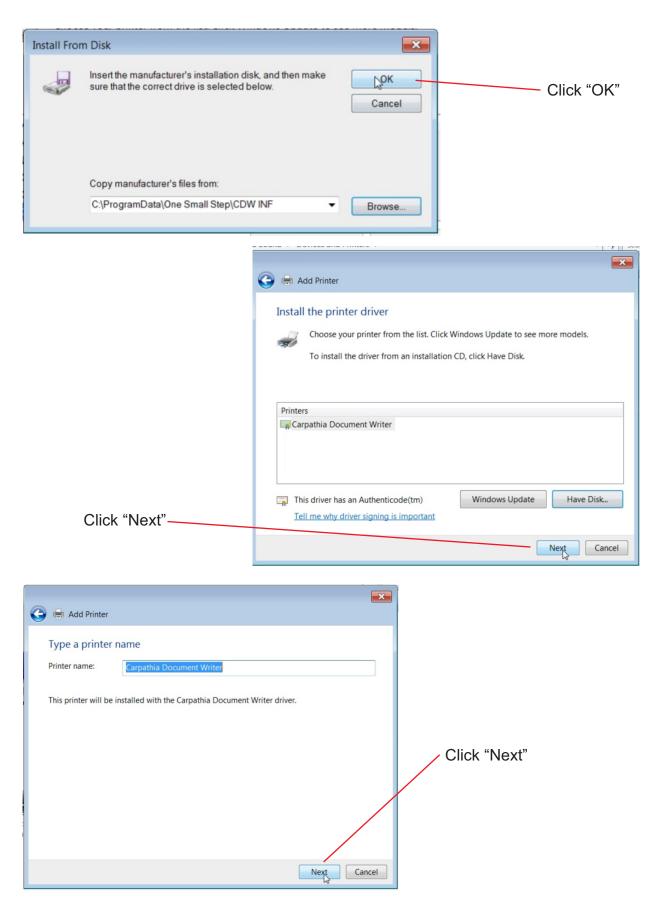












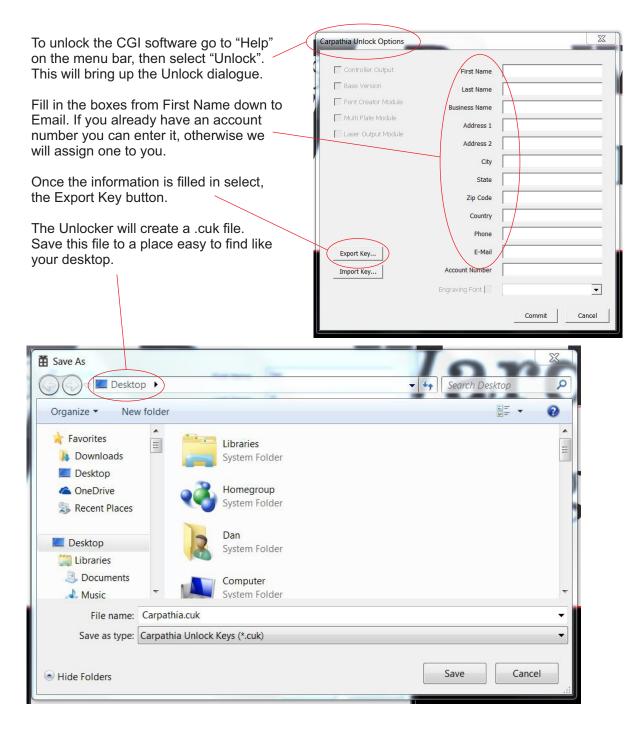
Select "Do not share printer"	 Add Printer Printer Sharing If you want to share this printer, you must provide a share name. You can use the suggested name or type a new one. The share name will be visible to other network users. 	×
	O not share this printer	
	Share this printer so that others on your network can find and use it	
	Share name: Carpathia Document Writer	
	Location:	
Click "Next"	Comment	
	Next Cance	

🚱 🖶 Add Printer	
You've successfully added Carpathia Document Writer	
To check if your printer is working properly, or to see troubleshooting information for the printer, print a test page. Print a test page	Click "Finish"
Cancel	

Carpathia Print Driver is now Installed

Unlock

Before the software can be used for anything other than viewing CGI files it needs to be unlocked.



Email the .cuk file to unlock.onesmallstep.com

We will unlock the .cuk file and email it back to you. Save this file back to the same location you originally saved to. When Windows asks if you would like to replace the old file with the new one select "yes".

In Carpathia go back to "Help" on the menu bar then select "Unlock".

			~
The Unlock dialogue will then open.	Carpathia Unlock Options	-	
Select the Import Key button	Controller Output	First Name	
	Base Version	Last Name	
Select the .cuk file and select the "Open"	Multi Plate Module	Business Name	
button.	Laser Output Module	Address 1	
The Unlock Message box will appear.		Address 2	
Select the OK button.		City	
		Zip Code	
Unlock Message		Country	
J J		Phone	
Unlock is successful.	Export Key	E-Mail	
Review status of options.	Import Key	Account Number	
If options are correct click "Commit" button.		Engraving Font	•
			Commit Cancel
ОК			
	Carpathia Unlock Options		X
Now you can check to make sure the proper modules have been unlocked.			
	Controller Output	First Name	
	Font Creator Module	Last Name Business Name	·
	Multi Plate Module	Business Name	
		Address 1	
	Laser Output Module	Address 1	
	Laser Output Module	Address 1 Address 2 City	
	🔽 Laser Output Module	Address 2	
	C. Laser Output Module	Address 2 City	
You can now select the Commit button and	🗹 Laser Output Module	Address 2 City State	
You can now select the Commit button and your software is unlocked.	🗹 Laser Output Module	Address 2 City State Zip Code	
	Export Key	Address 2 City State Zip Code Country	
		Address 2 City State Zip Code Country Phone	
	Export Key	Address 2 City State Zip Code Country Phone E-Mail	

Commit

Cancel

CGI Modules

Printer/Viewer - Free to download and install. Anyone can print CGI files and view them.

- **Base Module** Create new files, Manipulation of objects, and true type fonts, save files, print output, create graphics, import graphics.
- **Engraving Fonts Module** Allows use of purchased engraving fonts, ability to adjust and save kerning files, ability to create fonts.
- Mass Production Module Text Merge, multiple plate, grid cutout, and sort/optimize
- **Controller Interface Module** Live interface screen, comes with purchase of any rotary system or controller.
- **2D barcode Module** Create Data Matrix and QR codes quickly and easily. These codes are designed to easily work with serialization and text merge.
- Job Command Module Allows you to create templates that include command lines which allow you automate functions.
- **Data File Module** Rather than first creating a serial number database then using it to populate your engraving jobs, you can use the serialization feature to create plates and save any desired fields to a database.



Printer/Viewer Module

Printer/Viewer Module

Free to download and install. Create a CGI file from any program that has print capabilities, like CorelDraw, Autocad, Adobe, even programs like Excel and Word. This is the foundation in which all other modules are based.

Create graphics in another program then print a .cgi file. If you have a customer that has a specific file possibly in a program you do not have they can download the CGI printer viewer and create a .cgi file.

In the print dialogue of the software you wish to print from select the Carpathia Document Writer.

Click the preferences/settings button to open the Carpathia Document Writer Properties dialogue.

	Print General Color Composite Layout Pro Destination Printer: Corpathia Document Wi Page: Use printer default (Por Status: Ready Location: CDW Comment: Writer Properties	riter Trait)	Preferences Use PPD Print to file	
Carpathia Document Plate Width: 8 Plate Height: 8 Save Carpathia Job Fil	Writer	Advanced	ate	K () Page1
G	RPATHIA RAPHIC INTERFACE 2019 One Small Step, LLC	OK Can	Help	

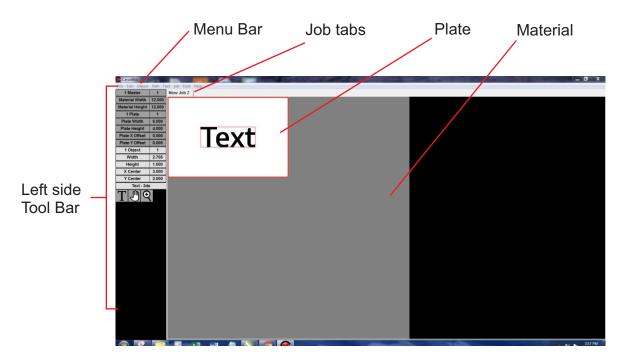
In the CDW properties dialogue, match the Plate Width and Height to the page size in the software you are printing from.

Once printed, it can then be opened in Carpathia for viewing. Open Carpathia, select "File" then "Open" and your new file will be in the "Jobs" folder. If you have the Base Module you will be able to edit the job.



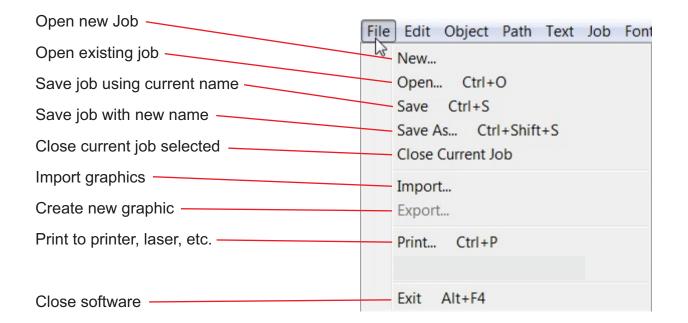
Base Module

Carpathia Layout



Menus

File Menu

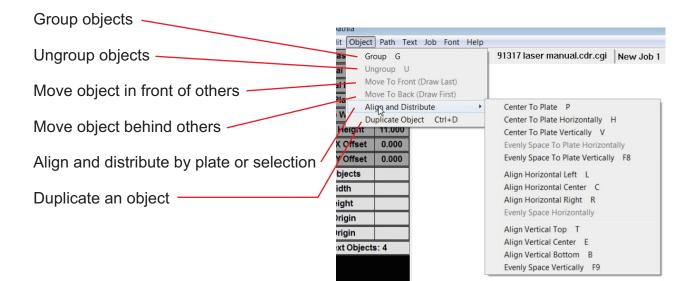


Edit menu

Undo up to 100 previous changes Redo up to 100 previous changes Select all, or by type of objects Delete currently selected object Paste from clipboard (not turned on yet)

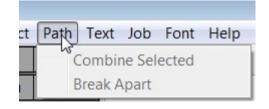
File Edi	t Objec	t Path Text	Job	Font Help	
_	Undo	Ctrl+Z		kle.cdr.cgi	91317 laser manual.cdr.cg
Mat	Redo	Ctrl+Shift+Z			
Mat	Select		+	Select A	II A
	Delete			Select A	II Text
	Paste	Ctrl+V		Select A	II True Type Font Text
Playe	widui	0.000		Select A	II Engraving Font Text
Plate I	Height	11.000		Select A	II Paths
Plate X	Offset	0.000			

Object menu



Path menu

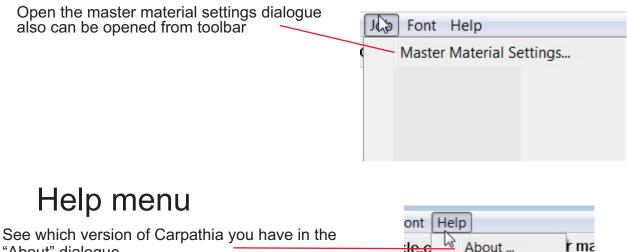
Combine and Break Apart vector objects This does not yet work with text objects



Text menu

	Te t Job Font Help
Space text by baseline within the selection Space text by baseline evenly from the top margin of the plate to the bottom margin of the plate. Change the case of selected text	Space Text Evenly F7 Space Text Evenly To Plate Convert To Upper Case Covert To Lower Case

Job menu



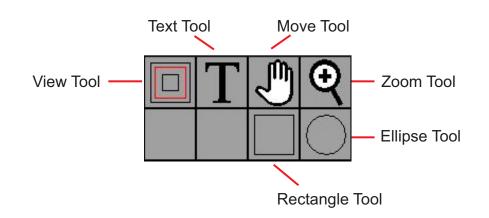
See which version of Carpathia you have in the "About" dialogue Open the Unlock Dialogue

Left Side Tool Bar

Material and Plate settings	The Luit Object	Faul IC
	1 Master	1
Number of masters and which master is being viewed. Click to open master materials dialogue	Material Width	3.000
materials dialogue	Material Height	2.000
Material width and height	1 Plate	1
Number of plates and which plate is selected. Click to open the plate	Plate Width	3.000
margins dialogue	Plate Height	2.000
Plate dimensions. Click to open master	Plate X Offset	0.000
Currently shows offset for selected	Plate Y Offset	0.000
plate.		

Object settings

Number of objects in job and how many are selected. Click to open object properties dialogue.	_[14 Objects	11
Width and height of object selected. Click to		Width	0.354
open object properties dialogue.] `	Height	0.101
X and Y origin show the object origin and the location of the origin. Click to open object]ے	X Left	1.163
properties dialogue.		Ү Тор	0.678
Properties button shows the type of object, or objects selected and how many. Click to open the corresponding dialogue. (more on properties	-[Text _{>} Aria	l
in the next section)			



Tool Functions

	View Tool	View tool allows you to toggle between material view, plate view, selection view, and zoom view. The current view is indicated by the red highlight. In zoom view it will be a yellow highlight.
Τ	Text Tool	Clicking the text tool changes the curser to the "text tool". Click a location on the plate, then the text dialogue opens allowing you to type text. When finished typing a line of text, press "Enter", this will close the dialogue. To type another line, press enter, to return to the normal curser, either right click the mouse, or click on the text tool.
Ĵ	Move Tool	First select the object or objects to move, then click the move tool once, the hand icon will appear. Hold down the left click to move the objects. You do not have to be over the objects to move them. Release the left click when you have the object where you want it, then either right click or left click the move tool to exit.
€	Zoom Tool	Right click the zoom tool then hold down the right click to drag a box for the zoom view. Once you release the right click the view will zoom to your selection. Right click the zoom tool, or left click anywhere to exit the zoom tool. Use either the View Tool or F11 to toggle between views. When you are in the plate view you can right click to eliminate the yellow bounded zoom area.
	Rectangle 1	Fool Left click the tool button then hold down the left click to drag a rectangle. Release the left click then you can drag another rectangle. Left click the tool button or right click anywhere to exit the tool. If you hold down the ctrl button while dragging a rectangle it will force it to be a square.
\bigcirc	Ellipse Too	Left click the tool button then hold down the left click to drag an ellipse. Release the left click then you can drag another ellipse. Left click the tool button or right click anywhere to exit the tool. If you hold down the ctrl button while dragging an ellipse it will force it to be a circle.

Quick Key Shortcuts

Holding down shift or ctrl while moving an object with the arrow keys changes the nudge amount providing more control.

When aligning objects hold down ctrl+alt and select the object you want to be dominant. It will show a green selection box.

Master Material Settings dialogue

Click the "File" tab on the menu bar then click "New" to open a new job. The Master Material Settings dialoge will appear.

Plate Size

There is a place to enter the size of your plate, and the Plate Margins button. The other fields in this dialogue only become active when the Mass Production module is unlocked.

laster Material Se	ttings
Off 🗨	Multi Plate Mode
	Plate Width
	Plate Height
	Material Width
	Material Height
	Inter Material X Offset
	Inter Material Y Offset
	Grid Cut / Gutter Size
Plat	e Margins
ОК	Cancel

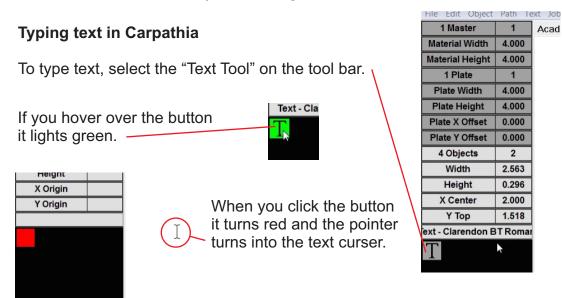
Plate Margins

.25	Left Margin
.25	Right Margin
.5	Top Margin
.5	Bottom Margin
ОК	Cancel

In this example we have set the margins to not allow objects to get within .25" of the left and right side of our plate. We have also set margins that will not allow objects to be any closer than .5" to the top and bottom of our plate. This will automatically apply to any objects created after we set these values. Any objects created before this was set will have different margins.

Text

In this manual we refer to any font that is capable of being edited, by font style, point size, and content, as text. Technically fonts are not always text. There are fonts that allow graphics to be typed like hearts or smiley faces. Technically text is not always a font. Text can be converted to vector paths, or bitmaps, so it is still seen as text but it is no longer a font. To eliminate confusion in this section text must be a font. When we use the term text we are only referencing an editable font.



Move the text curser to the area of the plate you wish to type text. The text will center to the location you select. Single left click to select this location.

The Text Properties dialogue will open.

The text dialogue is automatically selected so you can begin typing immediately.

We suggest that you select the point size, and font before selecting "OK"

If you select "OK" without typing the word text will appear on your screen with the point size and font selected.

If you select "Cancel" at any time the dialogue will close without affecting the job.

To exit the text mode and get the pointer back either select the Text Tool button or right click the mouse.

Text Properties		×
Arial - TTF	 Currently Loaded F 	onts
3ds 💌	True Type Fonts Engraving Fonts	Bold Italic Underline
Point Size 9.989 Base Line 0.777		Strikeout
Solid Fill Type	0.000	Outline Size
Na	m	e
		OK Cancel

Text properties dialogue

There are two ways to access the text properties dialogue. The first is used to modify existing text. Select the text on your plate then click the Properties button (Explained on next page). If you have any objects other than text selected the text properties dialogue will not open. The second way is for creating new text. Select the "text tool" on the tool bar then with the text tool icon select the location on the plate to add text. This will open the text properties dialogue.

Once open you have control of the font type, point size, base line location, and editing.

The "currently loaded fonts" drop down menu contains any fonts that are currently used in your job even if those fonts are not currently selected. Type in a value +" or in

to control height in inches The "true type fonts" drop down menu contains all of the true type Text Properties × fonts you have loaded on your computer. Arial - TTE Currently Loaded Fonts The "engraving fonts" drop down E Bold O True Type Fonts Italic menu contains only the unlocked Curlz 3 line C Engraving Fonts Underline engraving fonts in Carpathia. Strikeout 9.989 Point Size Point size not only controls the size 0.777 Base Line of the font but always forces the proper aspect ratio even if that ratio has been changed through other ▼ Fill Type Solid 0.000 Outline Size manipulations. Fill Color .. Outline Color... Checking the "base line" dialogue not only allows you to type in the am desired base line but when this is selected, any text that is merged into this line will merge to the baseline and not the center of the OK Cancel line of text. The text entry box is where you The text window displays the text edit or add text to an existing line. in the font you have selected.

Properties button

The Properties button becomes active when any object or multiple objects on the screen is selected.

This dynamic button shows the type of object or objects selected, and when clicked opens the most specific control dialogue for that selection.

If a single line of text or a group of text that shares the same font is selected then the Properties button will indicate Text and the font type. (click will open text properties dialogue)

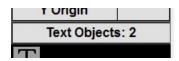
If you select text that has more than one font the Properties button will indicate how many text objects are selected but will not indicate the font type. (click will open Text Properties dialogue)

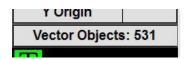
If any path/vector objects are selected the Properties button will read Vector Objects and display the number of objects. If text items are selected along with path/vector objects the same is true. (click will open the Vector Properties dialogue)

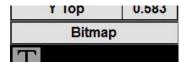
Any bmp, jpeg, or similar is printed to Carpathia as a bitmap. Currently there are no manipulations available. (click will open the Object Properties dialogue)

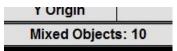
If your selection includes a bitmap along with any type of vector object, Mixed Objects will be displayed. (click will open the Object Properties dialogue)

		-	-
	File Edit Object	Path Te	ext Job Font
	Material Width	14.000	busted job.
	Material Height	8.000	
	1 Plate	1	Ligatures
	Plate Width	14.000	Sans serif
	Plate Height	8.000	though no phototyp
	Plate X Offset	0.000	knowledge
	Plate Y Offset	0.000	V
	35 Objects	1	The trend
	Width	4.629	around 198
	Height	0.182	ligature su
	X Left	0.200	any case r early PC
	Ү Тор	0.227	already so
2	ext - Elementary	single lin	
			composito active in t quickly bea



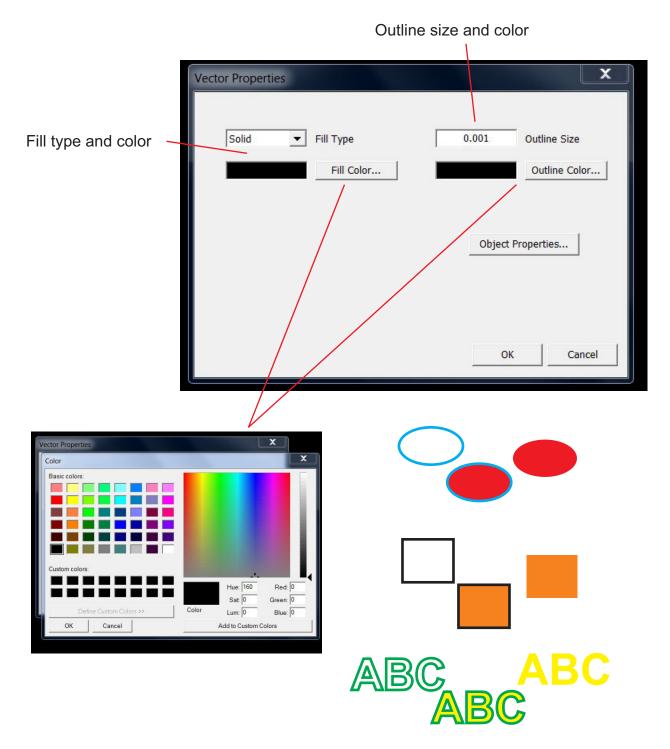






Vector Properties Dialogue

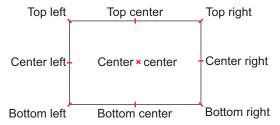
The Vector Properties dialogue allows you to control the outline and fill of vector/path objects. Choose between Solid and no fill. If you have a solid fill you can select the fill color. Enter the outline size you desire. If 0.00 is selected there will be no outline visible. With an outline size of .001 or larger you can select an outline color.



Object Properties Dialogue

All objects have a size, location, and margins. These variables are controlled in the Object Properties dialogue.

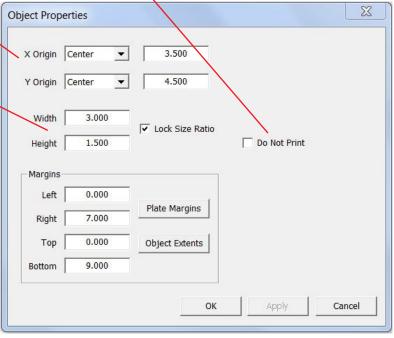
An important part of selecting an X and Y location for an object is determining what part of the object are you referencing. There are 9 different origin locations.



Select the object origin that best allows you to properly position your object. For typical plaque, name and data plate layouts we recommend center, center.

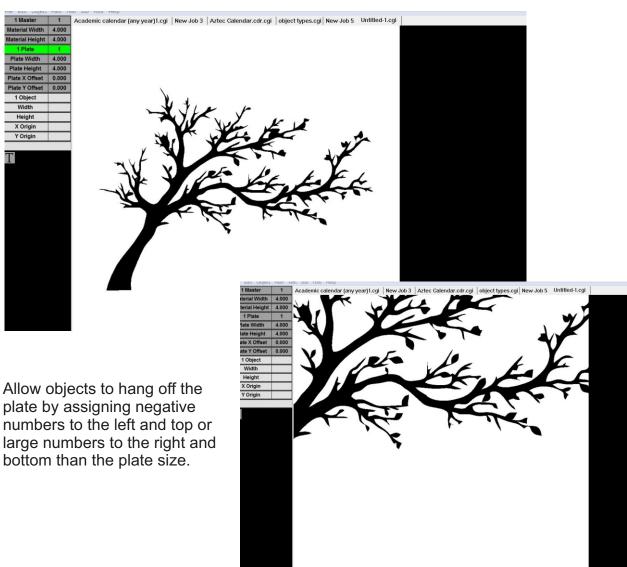
The width and height of the object can be changed independently or with the "Lock Size Ratio" box selected change either the height or width and the other will be changed automatically keeping the proper size ratio.

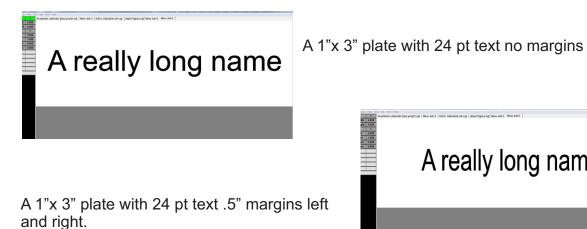
Margins restrict the placement of objects on the plate. To lock an object in place, click the "Object Extents" button. This will automatically extend the margins from left, right, top and bottom to the edges of the object. To unlock the object click the "Plate Margins" button and it will assume the margins Set any object to not print, it will still be part of your job layout but will not be sent to printer, laser, etc.

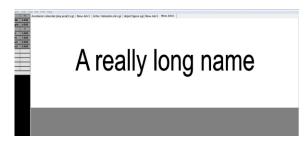


you have entered in the "Plate Margins" dialogue. You can manually assign margins that allow your object to be place in any location, even off the plate. This can be used in a case in which you have a graphic, like a tree that you want to position so some of the branches are on the plate but most of the tree is not. You can assign margins beyond the plate dimensions and move the tree so only the part you want is on the plate. When you print from Carpathia only what is seen on the plate will print, the portions of the objects off the plate are cropped.

Margins





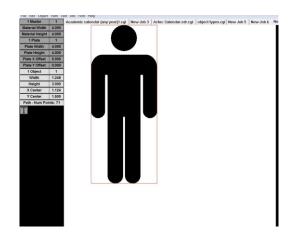


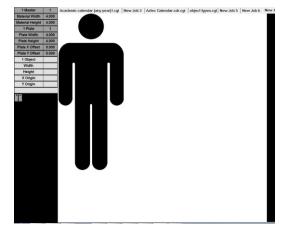
To adjust margins for an object you can use relative numbers

In this example a man graphic was imported to a 4"x 4" plate. The default margins for the plate are the plate extents. We can move the man to any edge of the plate.

1 Master	1	Academic calenda	r (any year)1.cgi	New Job 3	Aztec Calendar.cdr.cgi	i object typ	es.cgi New Job 5	New Job 6	New Job
Material Width	4.000			1					
Material Height	4.000								
1 Plate	1								
Plate Width	4.000								
Plate Height	4.000								
Plate X Offset	0.000								
Plate Y Offset	0.000								
1 Object	1				Object Proper	ties			X
Width	1.248								_
Height	3.000				× Origin	Center ¥	0.624		
X Center	0.624								
Y Center	1.500				Y Origin	Center 💌	1.500		
Path - Num Poi	ints: 71				wate	1.248			
Г							Lock Size Ratio		
*					Height	3.010			
					Margins				
					Left	0.000			
							Plate Margins		
					Right	4.000			
					Тор	0.010	Object Extents		_
					Bottom	4.000			
							OK	4pply	Cancel
									_
			_						

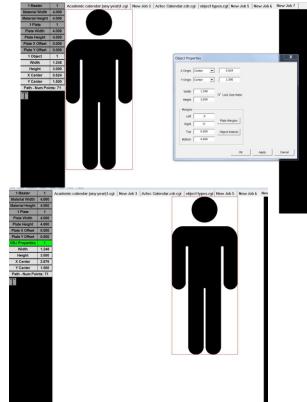
To set the offsets so the man can go no closer to the left edge we enter .5 in the left box. To do the same on the right we can either type in 3.5 or we can type in .5-Notice the negative sign is entered after the number.





With the man selected we can adjust the margins in the Object Properties dialogue.

In this example you can see the margins default to the plate size with the left at 0, right at 4", top at 0 and bottom at 4".



If we now want to add an extra .25" of margin to the left side for a total of .75" we can either swipe through the current number of .5 and type .75 or .25+ To do the same for the right side we would swipe through the current number of 3.5 and either type 3.25 or .25- The left margin is now .75 and the right is 3.25

Object order

Depending on what type of objects you are using to create your graphic and the program you are using stacked objects may need to be re-ordered.



In this example the jellyfish bitmap has a line of text on top and circle graphics partially on top and underneath

This is the result when we send this to Carpathia

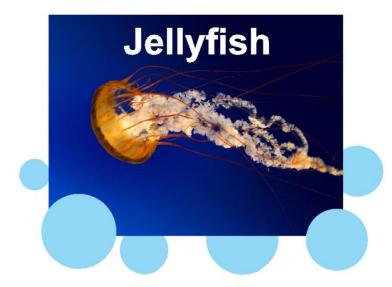


The text is not showing because it is under the bitmap

Tab through the objects until the text is selected.

Go to the "object" tab and select "Move to front (draw last)"



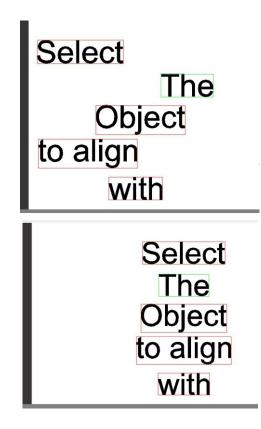


The text now appears on top of the bitmap

Align and Distribute

nia	
Object Path Text Job Font Help	
Group G Ungroup U Move To Front (Draw Last) Move To Back (Draw First)	
Align and Distribute Duplicate Object Ctrl+D Dignt 9.000 Dffset 0.000 Dffset 0.000	Center To Plate P Center To Plate Horizontally H Center To Plate Vertically V Evenly Space To Plate Horizontally Evenly Space To Plate Vertically F8
rcts h	Align Horizontal Left L Align Horizontal Center C Align Horizontal Right R Evenly Space Horizontally
jin	Align Object Center
r Objects: 4	Align Vertical Top T Align Vertical Center E Align Vertical Bottom B Evenly Space Vertically F9

After selecting all the objects you need to align, hold Ctrl+Alt and select the master object for alignment



The master object will have a green selection box around it. Now any alignment function will refer to it. If you do not select a master object Carpathia will use the first created of all the objects selected.



Mass Production Module

Mass Production Module

The Mass Production Module adds several features to Carpathia.

Multiple Plate and Masters Text Merge Job Merge Grid cutout

Rows -	Multi Plate Mode
4.000	Plate Width
<mark>4.00</mark> 0	Plate Height
4.000	Material Width
4.000	Material Height
0.000	Inter Material X Offset
0.000	Inter Material Y Offset
Grid On	
0.000	Grid Cut / Gutter Size
	Grid Color
Ρ	late Margins
ок	Cancel

Mass Production Module provides you the ability to enter your material size. Your plate size will always have to be smaller or the same size as your material size. A common example would be 1"x3" name tags to be engraved on a 24"x12" sheet of material. As you generate more plates either by using duplicate plate, text merge, or serialization, Carpathia will automatically fit the plates to the material size you entered either by rows or columns.

If you are using grid cutout you may want to input an inter material offset so your system will not be cutting right against the rulers.

If you are using a laser engraver, your grid cut size is typically .008" This value can be left at 0 and grid cut will still work but a typical plastic tag will be at least .008" smaller than the plate size due to the material that burns away when cutting.

In the Job menu tab the Mass Production Module adds three new options. You can create a new plate, duplicate a plate, and delete plates.

A new plate does not have to be the same size as the previous plates. The most efficient layouts usually start with the largest plates then work down to the smallest.

You can select any plate to duplicate, and select how many duplicates you want. It will tack on the new plates after the last existing plates on your job.

(JL)	Font Help
¢	Master Material Settings
	New Plate
	Duplicate Plate
	Delete Plates

When you delete plates the plate you have selected and any plates after will be deleted by the number you select. Carpathia will always leave one plate no matter how many you entered. The Mass Production Module adds Text Merge, Text Merge Extend, and serialization to the "Text" menu tab.

Edit Object Path Text Job Font			
, ,			
New			
Open Ctrl+O			
Merge			
Save Ctrl+S			
Save As Ctrl+Shift+S			
Close Current Job			
Careford Co.			
Import			
Export			
Print Ctrl+P			
Output To Controllor E1			
Output To Controller F1			

Te	t Job Font Help		
	Text Merge		
	Text Merge Extend		
	Space Text Evenly F7		
	Space Text Evenly To Plate		
	Convert To Upper Case Covert To Lower Case		
	Serialization		

The Mass Production Module adds Merge to the "File" menu tab.

Creating margins for Text Merge and Serialization



Use the rectangle tool to draw a box that represents the max range for the text. In this example we duplicate the rectangle and place in all three fields.

The Bit Object Park Teel Mo Teel Help Titlaster 1 Command Time ogl Round Presently Single Pisce Orig.cgl	
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Manorial Height 2000	
1 Plate 1	
Plate Width 3,000	
Plate X Offset 0.000	
Plate Y Offset 0.000	
Preight	
X Origin	
Y Origin	
Vector Objects: 2 Name	
John	
Doe Doe	
Dhana	
Phone	
555-5555	

Margins need to be set before using text merge or serialization to prevent this type of problem.

Caspathia		and the second se	
	Path Test Job Fort Help		
1 Master Material Width	1 command line.cgi	Round Proximity Single Piece Orig.cgl	-
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			555-5555
			333-3333

Select the variable text and the rectangle representing the range by using ctrl select.

Click the Object Extents button to change the margins from the plate extents to the extents of the full selection which in this case is the rectangle.

X Origin	•			
Y Origin	•			
Width		Lock Size R	atio	
Height		J. LUCK SIZE K	000	
- Margins -				
Left	1.199	l	1	
Right	2.821	Plate Margins		
Тор	0.811	Object Extent		
Bottom	0.997			



Delete the rectangles. The text objects will retain the margins .

Save the job.

Now when you use text merge or serialization the text will be forced to stay inside the new margins.

Notice in this example we drew our rectangle in a way that even allowed the text to push a little to the left once the space to the right was consumed, then it changed the aspect ratio of the text to compensate for the rest.

Use the Object origin drop down boxes to select how you want the text to spread and shrink. For In this example we used X left and Y top. In some cases you will want to use X center Y center



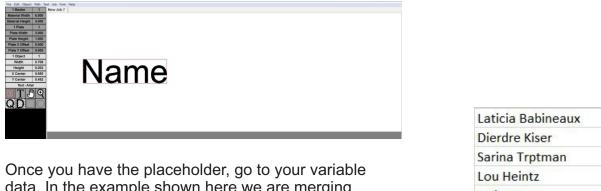
Title

39	
33	

Text Merge

Text Merge is an easy way to take large amounts of variable data from a spreadsheet, email, database, etc. and merge it into a job. This feature only works with text, vector objects, and images like bitmaps do not work with this feature.

To use the text merge feature you must have a text placeholder in your job. You can have static text lines or other types of objects in the job. They will be duplicated in place across each plate.



data. In the example shown here we are merging names to a plate. Each name is one line of text.

Copy the list of names to your clipboard by dragging your mouse over the list, right clicking, then selecting copy.

Return to Carpathia, click the "Text" menu button, then click "Text Merge..."

In this example we are not using prefix or postfix so click "OK"

ext Merge			X
	Prefix		
	Postfix		
		ОК	Cancel

The first name in the list replaces the placeholder then a new plate is created for each name after that.

See the Multiple Plates and Masters section of this manual for instruction on managing plates. Jody Monroy Suzy Rodi Corliss Tackitt Scot Meier

Text Job Font Help

Text Merge... Text Merge Extend... Space Text Evenly F7 Space Text Evenly To Plate

Convert To Upper Case Covert To Lower Case

Serialization...

The Edit Object Path Te 1 Master 1	New Job Ford Help	
Material Width 6.000 Material Height 4.000 B Plates 1 Plate Width 3.000 Plate Width 3.000 Plate X Offset 0.000 1 Object 0.000 1 Object	Laticia Babineaux	Dierdre Kiser
Height X Orgán Y Orgán	Sarina Trptman	Lou Heintz
	Jody Monroy	Suzy Rodi
	Corliss Tackitt	Scot Meier

Text Merge with multiple lines

In some instances multiple lines of variable data exist on the same plate.

In this example we have the name line and the job title line. As long as our variable data is organized in the proper order the text merge is simple.

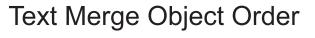
Name

Title

Laticia Babineaux	Cost Estimator	
Dierdre Kiser	Landscape Architect	
Sarina Trptman	Civil Engineer	
Lou Heintz	Computer Programmer	
Jody Monroy	English Teacher	
Suzy Rodi	Musician	
Corliss Tackitt	Electrician	
Scot Meier	Insurance Agent	

you need to have a placeholder for each line, then go to your list, copy, when you get back into Carpathia select both lines of text then perform the text merge.

1 Master 1	at Job Forst Help Nerve Job 4	
Henerial Worth 6.000 Haterial Height 4.000 8 Plates 1 Plate Vieth 3.000 Plate Height 1.000 Plate X Offset 0.000 Plate Y Offset 0.000 2 Objects Vieth	Laticia Babineaux Cost Estimator	Dierdre Kiser Landscape Architect
Height X Origin Y Origin	Sarina Trptman Civil Engineer	Lou Heintz Computer Programmer
	Jody Monroy English Teacher	Suzy Rodi Musician
	Corliss Tackitt Electrician	Scot Meier Insurance Agent

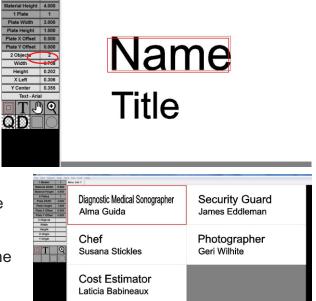


The data will flow in order to your plates.

If you have your placeholders in the wrong order your text merge will work in the wrong order. In this example we made the name placeholder the second object by going to the "Object" menu tab then clicking "Move to Front (Draw Last)"

Now when we merge our list the title is in the Name line and the name in the title line.

This concept can also be used to "correct" the order if your variable data list is out of order.



Text Merge Extend

In some instances the order of the variable data will not be listed in the order needed to appear on the plate. In this example the last names are listed first.

First step is to copy the list of first names to the clipboard.

Babineaux	Laticia
Kiser	Dierdre
Trotman	Sarina
Heintz	Lou
Monroy	Jody
Rodi	Suzy
Tackitt	Corliss
Meier	Scot

The Late Object Parts for 1 Marchart 1 Marchard VD-Ry, 5,003	x at fort way New Add 1	
Material Height 4.000 8 Plane 1 Plane Hoden 3.000 Plane Height 1.000 Plane Height 1.000 Plane Y Officel 8.000 1 Elignet 1 Notes	Laticia	Dierdre
Height Roman Street Str	Sarina	Lou
	Jody	Suzy
	Corliss	Scot

Perform a text merge with the first names.

Go back to the name list and copy the last names to the clipboard.

On the first plate select the name then in the "Text" menu select "Text Merge Extend..."

Notice the dialogue is defaulted with a prefix selected. This prefix is a space. Click the "OK" button.

Text Merge Exte	nd		X
	Prefix		
	Posuix	ОК	Cancel

1 Master 1	st 260 Fost Help New Job 4	
Resenal Width 6 6000 Resenal Height 8 600 8 Plates 1 Plate Width 3 3000 Plate Width 3 1000 Plate Width 1 600 Plate X Offset 0 6000 Plate X Offset 0 6000 1 00 ject 1 Width	Laticia Babineaux	Dierdre Kiser
Height X Origin Y Origin	Sarina Trotman	Lou Heintz
	Jody Monroy	Suzy Rodi
	Corliss Tackitt	Scot Meier

The last names are now added to the first with the space between them. You can extend any line as many times as needed.

Text Merge Prefix/Postfix

There can be times that variable data requires additional information. In this example we will be adding information to product model data.

Each of these requires a 1- at the beginning and a -Z at the end.

A2NR4/30	
A2NR4/31	
A2NR4/32	
A2NR4/33	
A2NR4/34	
A2NR4A/10	

In the "Text Merge" dialogue we check both the Prefix and Postfix boxes.

Type in 1- for Prefix and -Z for Postfix then click "OK".

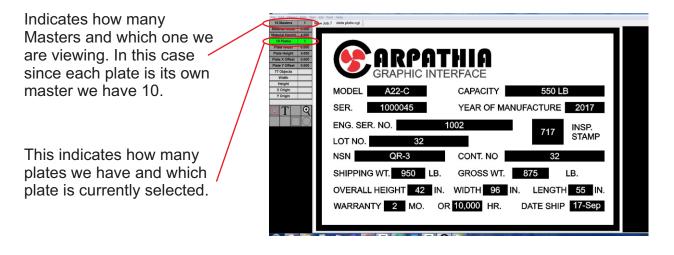
ext Merge			X
1-	▼ Prefix		
-Z	▼ Postfix		
		ОК	Cancel

He Edit Object Path Ter 1 Masterial Width 6.000 Material Height 4.000 6 Plates 1 Plate Width 3.000 Plate Height 1.000 Plate 2 Offset 0.000 Plate Y Offset 0.000 1 Object Width	1-A2NR4/30-Z	1-A2NR4/31-Z	The Prefix and Postfix are
Height X Origin Y Origin	1-A2NR4/32-Z	1-A2NR4/33-Z	added to the variable data on each plate.
	1-A2NR4/34-Z	1-A2NR4A/10-Z	

Multiple Plate

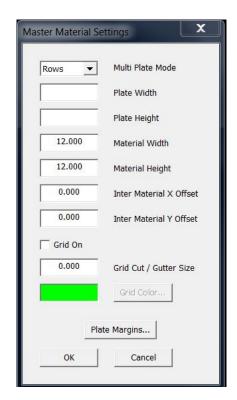
Most graphic programs use the page model, meaning your work space is a page and you can have multiple pages in a document. Carpathia is plate driven. A plate is similar to a page but has more capabilities. In the plate and master model you can create multiple plates that can either be set to behave like pages or you can enter your material or table size called a master, and Carpathia will automatically fit as many plates on that master as possible.

In this example we performed a text merge on our template, creating 10 plates. With Multiple Plate mode off each plate is treated like a separate page.



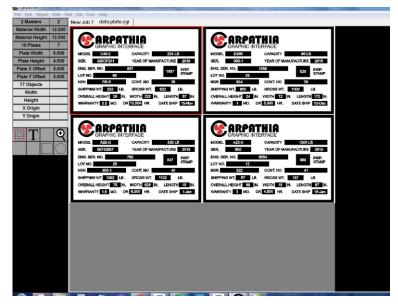
If we open the "Master Material Settings" dialogue we can turn on Multi Plate Mode by selecting Rows or Columns. We enter a material size, in this example we choose 12"x12".





Now we have 2 Masters rather than 10. The first 6 plates are on the first Master and the last 4 plates are on the second Master.

Master Material Se	ettings X
Rows	Multi Plate Mode
	Plate Width
	Plate Height
36.000	Material Width
18.000	Material Height
0.000	Inter Material X Offset
0.000	Inter Material Y Offset
Grid On	
0.000	Grid Cut / Gutter Size
	Grid Color
Pla	te Margins
ОК	Cancel



We now make our material size 36"x18".

The results are all 10 plates on one Master.

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Plate Y Offset 0.000						
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Y Origin			ANTINANT DE LA MERAVI DE LA			
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Columns 💌	Multi Plate Mode
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	Plate Height
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18.000	Material Height
0.000	Inter Material X Offset
0.000	Inter Material Y Offset
Grid On	
0.000	Grid Cut / Gutter Size
	Grid Color
Р	ate Margins
ОК	Cancel

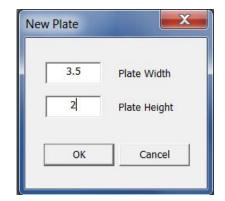
😴 Carpathia

If we switch our Multi Plate Mode from Rows to Columns, the plates arrange along the left side of the material.

ile Edit Object Path Te				
1 Master 1	New Job 7 data plate.cgi			
aterial Width 36.000 sterial Height 18.000 10 Plates 1 Plate Width 6.000 Plate Height 4.000 late X Offset 0.000 late Y Offset 0.000				
77 Objects Width Height X Origin Y Origin				
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Variable size plate

Carpathia provides the ability to have varying size plates on a master. This is helpful if you have a set of small jobs to run on one sheet of material. When you are ready to add a new plate, go to the "Job" menu tab, then select "New Plate". Enter the desired size for the new plate then click "OK".

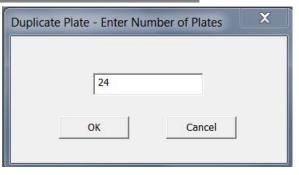


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Material Height 18.000	MORE ATTO CONTRY STOLE	when All Construction	MEN ATE CHILDRACE	ORAFIC NEWPACE	GROUPEC INTERPACE	CRAPTIC INTERPACE
11 Plates 11	NER BLOCK MEARCH MANUSCRUTH BLOCK	NO. NO. NO. NO.	NOR DECEMPTOR PERSONNELLUM DEC	INC. DOZA YOR OF WHATWARK DOC	NR. 10223 HARDENHALPACTURE 2022	REAL PROPERTY YEAR OF MANAGEMEER AND
Plate Width 3.500	590, 607, 101, 1225 717 850, 127 103, 52 1091 024.5 2245.02 22	503, KOT, HO, 500 507 HO, 58 Nati GPL3 CONT. HO 20	EM0. NOT. HD. E204 718 FORM E207/HD. B0 2001CHG 24	50, NOT, HO. 035 655 655 1550 107110. 40 001110 20	545, M31, M31, M32, M35, M35, M35, M35, M35, M35, M35, M35	BIO, NOT, NO. 201 41 Mar 107 HO. 40 40 40 40 Mar Here with CONT.NC 27
Plate Height 2.000 Plate X Offset 24.000	OWNALLANDE CA WORK A UNITED		ANTIPADET DIA LA ARCENT TA LA	COMPANY TO LL OF DE WITH THE LL	ORTHONY TALE OF COMMENT	
Plate Y Offset 4,000	MARGARY 22 40. CH 2413 HR. DHE SH 12.3			TRANSPORT OF CALL OF CALL OF CALL OF CALL		194994-17 2 HD. CH [272] HR. CHILDRY 1227
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Width						
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	WANNER TO BE OF THE OWNER	CHEVAL HEART IN ALL WERE AND IN. LEWITH AND	WEATING A CONTRACT OF A CONTRA	NEWLIGHT CON WORKER LINET CON		

Duplicate Plate

File Edit Object Path Text Job Font H

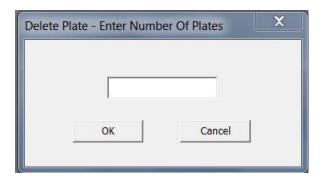
If you have a plate with static information that you need multiples of you can go to the "Job" menu tab, select "Duplicate Plate", enter the number of plates you wish to add then click "OK"



1 Master 1 Material Width 36.000 Material Height 18.000 36 Plates 35 Plate Width 3.500 Plate Width 2.000 Plate Koffset 3.500 Plate Yoffset 3.500 Plate Y Offset 3.500		Y 601.3 PARAURACTUR: 2207 YY 850 YY 850 YY 850 YY 850 YY 850 YY 840 YY 840				005 0002 11 040.407.N0. 0000 L0790. 42 Max 052 00 0009041.0000 0 1. 00 0.00041.0000 0 1. 00			4016 807 82 917 82 80 918 804 80 918 804 80 92 12 12 12 12 12	
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	Janes Chr Lis Selara	Jimes Cir Sia Antony	Here the Star	James the Jis Adams	Jines Cor Jis Antes	Jian Co Jia	Jima Or Jis	Jian Ca Jia Antony	3úmas dir Ju	Jina Che Jin Antery
	Jahan the Jis Ketrey	Jileen Che Lia States	Jians the Lis Actory	Jians the Lin Antrop	Jines Chr. Jin Actory	Jimes Che alia Sidera	Jians the Lin Andersy	Jians Ca Lia Antony	Jines die "Eis Antre	Jian de Lis Adory
	Jalona die Lis Ratury	Jian die Jia Sciero								

Delete Plate

To delete plates select the one or first one of the plates to be deleted. Go to the "Job" menu and select "Delete Plate". To delete only the selected plate enter 1. You can delete an exact number, or if you want to delete all the plates from the selection on you can just type in a large number like 900. If you select the very first plate and use a large number, all plates except 1 will be deleted.

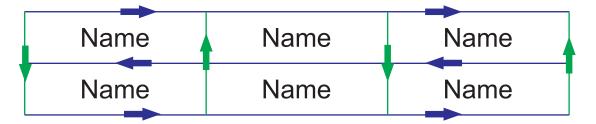


Grid Cut/Gutter Size

When cutting objects like name tags using typical graphic software there is no consideration for efficiency. In the first example we show how much redundancy there is when cutting. The red lines indicate all cut lines that the laser will run twice.

Name	Name	Name
Name	Name	Name

A proper grid style cutout like Carpathia's eliminates the redundancy. First all of the horizontal lines are cut, shown in blue, then the vertical ones shown in green.

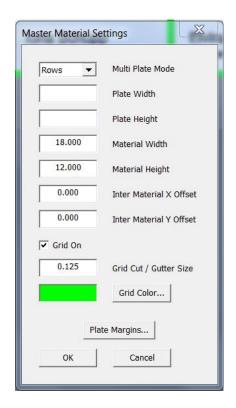


Any time material is cut some of the material is lost. When cutting with a laser it can be as little as .008", but when using a router or mechanical engraver it can be a large number like .25"

You do not have to use a grid cut size, it can be left at 0. The plates will be smaller by the amount of material your system removes, and in the case of a laser would probably never be noticed

In this example we used a grid cut size of .125". In the image below you can see that now only 5 plates fit across the material rather than 6.

	1 Master		New Job 7 data plate.cgi				
Implementation Encode Bescurety Guard Crief Principampher Cost Estimator Implementation Encode Sarchan TrpImment Loui Heinitz Computer Programment Jody Monroy English Teachter Sauch Rodii Materian Implementation Configer Configer Computer Programment English Teachter Sauch Rodii Materian Version Configer Soot Maiar Implement Labilitation Biolitation Biolitation Biolitation Rescription Rescr			Alma Quite	Income Eddlemon	Owner Official	Our distantion in the	Latisis Dabiasaus
Free Media 3000 Instruction Starting Triphman Computer Programmer Lou Heintz Computer Programmer Jody Monrory English Teaching Suzy Rodi Mastian Mar Offente Mar Offente Victorian Starting Triphman Computer Programmer Lou Heintz Computer Programmer Jody Monrory English Teaching Suzy Rodi Mastian Victorian Starting Triphman Biocrtolian Soci Meler Insurance Agent Leila Omarah Electrical Engineer Brooks Poll Authopolian (Teaching Soci Technologial Eugene Gracie Residogia Technologial Yorigin Roke Deasy Vorigin Will Higginbotham Mason Jorfson Aquilar Editor Kimberley Jeff Coliscare worker Leonards Sympt Coliscare worker Torigin Tori Mass Predod Teacher Gena Sigman Heintenser Logan Tuothy Inmanteler Iona Schupp Processesper Elvira Palmisano Bioterce Agent Coliscare worker		12.000					
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			Accountant	Court Reporter			



Rows –	Multi Plate Mode
	Plate Width
	Plate Height
18.000	Material Width
12.000	Material Height
.25	Inter Material X Offse
.25	Inter Material Y Offse
Grid On	
0.125	Grid Cut / Gutter Size
	Grid Color
P	ate Margins
ОК	Cancel

If you do not want your system cutting right against the X and Y rulers you can add an Inter material offset. These can be set individually. In this case we will move the job away from the rulers by .25"

		sit Job Font Help				
1 Master	1	New Job 7 data plate.cgi				
	18.000					
Material Height	12.000	Alma Guida	James Eddleman	Susana Stickles	Geri Wilhite	Laticia Babineaux
27 Plates	1	Diagnostic Medical Schographer	Security Guard	Susana Suckies	Photographer	Cost Estimator
Plate Width	3.000			U.M.		oron againston
Plate Height	1.000					
Plate X Offset	0.375	Dierdre Kiser Landscape Architect	Sarina Trptman Civil Engineer	Lou Heintz Computer Programmer	Jody Monroy English Teacher	Suzy Rodi Musician
Plate Y Offset	0.375	Lanuscape Architect	Civil Eliginosi	Computer Programmer	English reaches	Musician
2 Objects						
Width		Corliss Tackitt	Scot Meier Insurance Agent	Lelia Omarah	Brooke Poll	Eugene Gracie Radiologic Technologist
Height	-	Electrician	Insurance Agent	Electrical Engineer	Anthropologist	
X Origin						
Y Origin		Roxie Deasy	Will Higginbotham Mason	Jerlene Aquilar Editor	Kimberley Jeff Firefighter	Leonarda Styers Childcare worker
		Lawyor				
	Ð					
		Toi Mass	Gena Sigman	Logan Tuohy	Iona Schupp	Elvira Palmisano
		Preschool Teacher	Hairdresser	Telemarketer	Housekeeper	Substance Abuse Counselor
		Timothy Buswell	Magnolia Lyttle			
		Accountant	Court Reporter			

In some instances it is necessary to have the distance between plates but not use grid cut. An example of this would be laser engraving pre cut metal tags. The most efficient way to do this is to cut a jig out of a material like acrylic then place the metal tags in that jig, and engrave them all at once.

Creating a jig

First make a plate the size of the tag, with the material size equal to the material for the jig. Without turning on grid cut enter the space you want between the holes for the tags. .25" usually works well. You will have one blank plate, draw a rectangle that is the same size as the plate. Duplicate that plate until the material is full. Save this job as your jig job.

Next follow the same steps to layout the template job you will use for engraving. This time you do not need the box on the plate, just the objects to be engraved.



You can have multiple templates for that size tag and they will all line up perfectly with the jig, as long as gutter size and any inter material offsets are the same.

	_						
File Edit Object		t Job Font Help New Job 7 data plate.cgi					
Material Width	18.000	New Job 7 data plate.cgi					
Material Height							
27 Plates	1	Alma Guida	James Eddleman	Susana Stickles	Geri Wilhite	Laticia Babineaux	
Plate Width	3.000	Diagnostic Medical Sonographer	Security Guard	Chef	Photographer	Cost Estimator	
Plate Height	1.000						
Plate X Offset	0.375	Dierdre Kiser	Sarina Trptman	Lou Heintz	Jody Monroy	Suzy Rodi	
Plate Y Offset	0.375	Landscape Architect	Civil Engineer	Computer Programmer	English Teacher	Musician	
2 Objects							
Width		Corliss Tackitt	Scot Meier Insurance Agent	Lelia Omarah Electrical Engineer	Brooke Poll Anthropologist	Eugene Gracie Radiologic Technologist	
Height		Electrician	Insurance Agent	Electrical Engineer	Anthropologist	Radiologic rechnologist	
X Origin							
Y Origin		Roxie Deasy Lawyer	Will Higginbotham	Jerlene Aquilar Editor	Kimberley Jeff Firefighter	Leonarda Styers Childcare worker	
		Lawyon	Mason	Editor	T mangintar	Childcare worker	
	€	T 111	0.0			E 1 1 1	
		Toi Mass Preschool Teacher	Gena Sigman Hairdresser	Logan Tuohy Telemarketer	Iona Schupp Housekeeper	Elvira Palmisano Substance Abuse Counselor	
		Prescribor reaction	Tidii (16586)	1010111a1 KOLOI			
		Treather Descual	Magnalia Luttla				
		Timothy Buswell Accountant	Magnolia Lyttle Court Reporter				
		, wooding it					

Serialization

To open the Text Serialization dialogue go to the "Text" menu tab then click on "Serialization"

You can use zeros as place holders and you do not have to include them on the second part of the range. This example shows how this works.

🐨 Carpathia		Contraction of the local division of the loc	
		at Job Font Help	
1 Master Material Width	1	New Job 4	
	6.000		
10 Plates	1	00004	00000
	3 000	00001	00002
Plate Height	1.000		
Plate X Offset	0.000		
Plate Y Offset	0.000		
1 Object			
Width		00003	00004
Height			
X Origin			
Y Origin			
	l⊙l	00005	00006
	\sim	00000	00000
	\bigcirc		
		00007	00008
		00007	00008
		00000	00040
		00009	00010
		Construction of the second construction of the second seco	

You can add static prefixes and postfixes as needed.

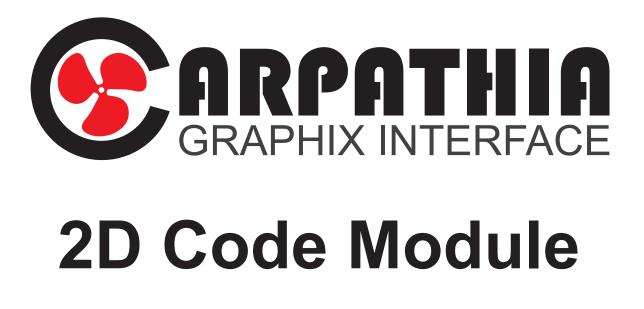
	t Job Font Help New Job 4	
Material Width 6.000 Material Height 4.000 10 Plates 1 Plate Width 3.000 Plate Height 1.000 Plate X Offset 0.000 Plate Y Offset 0.000 1 Object Width	JULY190001XYZ	JULY190002XYZ
Height X Origin Y Origin	JULY190003XYZ	JULY190004XYZ
	JULY190005XYZ	JULY190006XYZ
	JULY190007XYZ	JULY190008XYZ

Selecting the "Global" button means that you are using a serial number that is stored outside of the job, and can be accessed from other jobs.

Text Serialization	X
- Jobdi	Prefix
0001-10	Range
ок	Cancel

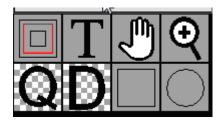
Prefix
- Quantity
- Start #
Postfix
Cancel

The serialization feature only allows one line of text per plate to be selected.



2D Code Module

When the 2D Code Module is unlocked the QR code tool and Data Matrix tool will appear any time you have text selected. This is a visual indication that the objects you have selected are capable of being converted to a 2D barcode.





Select a line or lines of text then left click the tool button once **QR Code Tool** to convert them into a QR code. Vector objects and bitmaps can not be converted to QR code so they must not be selected.

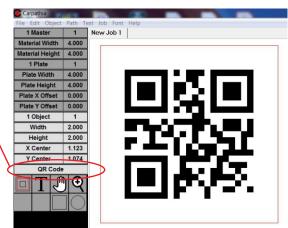


Select a line or lines of text then left click the tool button once to convert them into a Data Matrix code. Vector objects and bitmaps can not be converted to Data Matrix code so they must not be selected.

Click the properties button to open the QR or Datamatrix Code Properties dialoque.

Each line of text is represented as an item that can be selected for functions like text merge or serialization.

✓ Use Delimite	r \n	Select All
p. obc Deminice		
	rmation for a 2D code	
Item 2: It ca	n contain multiple lines of text	
•	Ш	•
Quiet Zone Mode	: Number Of Modules	▼ 4
Invert Module	s	
Vers	ion 4 (33 x 33)	
Vers	11 (33 x 33)	
	ode 🗌	v
Character Mo		
	vel L (recovers 7 % of data)	



Delimiters allow some software programs to interpret the way information is stored in a QR code. Datamatrix codes do not have this feature. We have a set delimiter that allows the QR code to have multiple lines of text rather than forcing them to be on a single line. If you require all lines of text to be read as a single line turn off the delimiter.

The Quiet zone is the area around the edges that contains no information. Some readers require larger quiet zones than others.

Error correction level is only available for QR codes. The higher the correction level the more the code can be damages but still work.

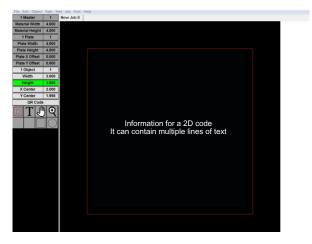
2D codes only work when the data portion of the code is represented in black. If you are engraving on a material with a darker background than the mark you are making, like anodized aluminum the code must be inverted.



To quickly view the contents of a 2D code use wireframe view by pressing ctrl+w.

Press ctrl+w again to return to normal view.

2D Code Properties	/n		Select All
	tion for a 2D code ontain multiple lines of text		
	111		
•			•
Quiet Zone Mode: N		•	4
-		•	4
-		•	4
▼ Invert Modules	umber Of Modules	T	4
Character Mode	umber Of Modules	•	↓ 4 · ·



Tex	t Job Font Help				
3	Text Merge				
	Text Merge Extend Space Text Evenly F7 Space Text Evenly To Plate				
	Convert To Upper Case				
	Covert To Lower Case Serialization				
	Convert To Text				

At any time a 2D code can be converted back to text by going to the "Text" tab on the menu bar then selecting "Convert To Text".



Job Command Module

Job Command Module

The Job Command Module allows you to automate some or all of a job. For example if you have a template job that requires you to select certain objects for a text merge, you can enter a command line, so each time you open the job those objects are already selected. You can go as far as completely automating a job so that when you open it, all tasks are performed even a text merge from a document and all you see is the print screen appear with the job ready to run.

To access the Job Settings dialogue go to the "Job" menu tab, select "Job Settings", then click the "Edit Job Settings Command Line" box.

Settings	and the second second		
▼ Edit Job Settings Command Line Ins	sert File Path	dit Job Notes	
select plate 1 delete plates 99 select object 7 select 2d code 5 all items serialize print dialogue	<u> </u>		
4		•	1
		OK Can	icel

The following is a list of all the command lines available. A command line can be created for almost any function in the software. If you need a command line that is not listed here contact One Small Step. You can find the contact information at onesmallstep.global

Command lines are not CaSe seNSiTive.

Do not press the enter key after entering a command line. If the cursor is on a new line the software will interoperate it as an incomplete command.

Command Line Options

If you are using the serialization routine then after all of the new plates are created you will need to save the job so that next time you open the job the serial number will be on the correct number. This means that the first thing to be done when opening it again is to remove all of the extra plates created previously. Your command lines should read as follows...

select plate 1 delete plates 100 Be sure to use a large enough number to cover all the plates you could possibly have. The delete plate routine will always leave one plate no matter how large the delete number is.

In most cases you will need to deselect all after each command before selecting the next object for a command. If you do not then the next command will be performed on both the original selected object and the new object. The deselect command is...

deselect all

To perform acts on objects you must first select the objects to act on. You can select one object or multiple objects. The number following the command is the object number. You can find an object number by selecting it in the job and looking at the left side tool bar that shows how many objects are in the job and which object is selected. (see illustration below.

The select object command is...

select object 11

In this example the object number is 11

Material Height 2.000 1 Plate 1 Plate Width 3.000 Plate Height 2.000 Plate X Offset 0.000 Plate Y Offset 0.000 14 Objects 11 Width 0.354 Height 0.101 X Left 1.163 0.678 Ү Тор

Text Arial

Material Width

3.000

If you want act on multiple objects at once it will look like this...

select object 11 select object 2 select object 14

One common command for selected objects is to change text. Whether it be a date, job number etc. the change text command will prompt you with a dialogue box that you title in the command line. When the dialogue box opens the text is selected ready for you to type new information or use a barcode scanner to populate the field. In this example we are titling the dialogue box Part #.

change text Part #



To select an item in a 2d code (data matrix or QR code) you need to select the object number of the 2d code just like we do with text and then you need to add the item number from within the 2d code.

select 2d code 3 1 change text Part#

The above example shows us selecting the 2d code that is object 3 then a space and 1 for the item within the 2d code. You can also select all items in a 2d code.

select 2d code 3 all items

ode Properties	
2D Code Properties—	
Use Delimiter	\n
,	
Item 1: Part #	
Item 1: Part #	4.

You can select all of the text in your plate with the following command...

select all text

Text merge commands need to be done in a specific order. If you are using a prefix and/or postfix those need to be entered first. After that you can enter the text merge path, then if needed the extended path.

text merge prefix Honorable text merge postfix Circuit Judge text merge path C:\Users\Frank\Desktop\Judge first names text merge extend path C:\Users\Frank\Desktop\Judge last names

Text merge commands should be the last or second to last command that changes plate data. The only variable data command that should come after text merge is serialization.

To run the serialization routine on an object use the following command...

serialize

The serialization routine should be the last command line that affects the plate information.

You can have Carpathia open the print dialogue for you after all of the other job operations are finished. The command for this function is...

Print dialogue



Data File Module

Data File Module

The Data File Module allows you to create a data file from your Carpathia job rather than creating a data file first then merging the variable data to the job. An example of this is creating serialized data plates in Carpathia. You can enter all of your data, perform the serialization, then when you print the job you can point any of the data fields you choose to a data file. If you point to a pre-existing file it will append the new information.

X Origin	Center 💌	0.954		
Y Origin	Center 💌	1.808		
Width	0.301	Lock Size Ratio		
Height	0.121		Do Not Print	
- Margins	2		Print To Data Base	
Left	0.000]		
Right	4.000	Plate Margins		
Тор	0.000	Object Extents		
Bottom	4.000			

When the Data File Module is unlocked you have the "Print To Data File" check box in the Object properties dialogue. Select any text objects you want to send then check this box. If you have several text objects selected and the box shows a graved out check that is indicating some of the objects are set to print and others are not. You can toggle through between not checked, checked, and back to grayed out check. Any text in a 2D code that you want to send to the data file needs to be checked before it is converted.

In the Job Settings dialogue there is a place to search for or create the file you want to send the data to.

If you need the data file to indicate which data is contained in 2D codes you can check the "Indicate 2D Codes" selection box.

A	
	*
	•

Date	Mode1	Serial#	Customer	Batch
7-30-19	GT45	1A001Z2	Peak Formula	14586
7-30-19	GT45	1A002Z2	Peak Formula	14586
7-30-19	GT45	1A003Z2	Peak Formula	14586
7-30-19	GT45	1A004Z2	Peak Formula	14586
7-30-19	GT45	1A005Z2	Peak Formula	14586
7-30-19	GT45	1A006Z2	Peak Formula	14586
7-30-19	GT45	1A007Z2	Peak Formula	14586
7-30-19	GT45	1A008Z2	Peak Formula	14586
7-30-19	GT45	1A009Z2	Peak Formula	14586
7-30-19	GT45	1A010Z2	Peak Formula	14586

D. I. I. N. I.

In this example we created our first 10 plates and printed with the 2D code identifier off.

🔲 Data.txt - Note	pad	
File Edit Forma	at View Help	
Date Mod 7-30-19 GT4 7-30-19	1400122 1400322 1400322 1400322 1400322 1400322 1400322 1400322 1400522 1400522 1400522 1400622 1400722 1400722 1400922 1400922 1401022 1401322 1401322 1401322 1401422 1401522 1401622 1401722 1401822 1401922	Batch 14586 14586 14586 14586 14586 14586 14586 14586 14586 14586 14586 14586 0R 1: 14586 0R 1: 14586

We then turned on the 2D code identifier, created the next 10, and printed to the same file.

You can see that the Batch numbers in our job were part of a QR code.